

Make the most of Xerces - C++, Part 1



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This two-part article offers an introduction to the Xerces-C++ XML library. Part 1 explains how to link the library into applications written in Linux and Windows. Ample code demonstrates parsing with the SAX API, and a sample application shows you how to create a bar graph in ASCII art. In Part 2, I'll demonstrate how to load, manipulate, or synthesize a DOM document, and you'll see how to create the same bar graph using Scalable Vector Graphics (SVG). C++ programmers who read these articles should be able to easily add XML parsing and processing capabilities to their applications.

For more details, please visit <https://scripts.goclix.com/make-the-most-of-xerces-c-part-1-10155>
