Liquid

Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

Liquid uses nothing but clientside XML, that runs directly in IE5x. No behaviours or customtags using namespaces, just simple tags. To develop a game like Pong, a few tags is all that is needed, just like with a hierarchical menu, a fixed navigation-box, or a context-menu, whatever you can imagine, it's just a tag away.

For more details, please visit https://scripts.goclixy.com/liquid-35471