

ImageFlow



| | |
|-----------------------|------------------------|
| Address | {value_address} |
| Contact Person | {value_contact_person} |
| Mobile Number | {value_mobile_number} |
| Email | {value_email} |

ImageFlow is a picture gallery, which allows an intuitive image handling. The basic idea is to digitally animate the thumbing through a physical image stack. That intuitive handling is automatically caused by the metaphorical use of the well known process of thumbing through. This solution is known as the Cover Flow technique, which has been developed by the artist Andrew Coulter Enright. Now - after it has been bought by Apple - it is used in iTunes and the file browser of Apples OSX. The innovation of this project lies in the JavaScript implementation, which is platform independent. ImageFlow works with every browser, that can handle images and supports JavaScript: And that is something almost 100% of all conventional graphical browsers can do. You can trace the single developement steps in the Newsblog-Entries to ImageFlow. Parallel to this documentation exists an official project page: <http://imageflow.finnrudo.lph.de>.

For more details, please visit <https://scripts.goclix.com/imageflow-24293>
