

# XD++ MFC Library Standard Edition



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XD++ Class Library is a set of classes built on the Microsoft Foundation Classes. XD++ was designed from the start to be a reusable class library XD++ supports Documents, Views, and Graphical Objects such as rectangles, ellipses, polygons, metafiles, text, bitmaps, and lines. Objects can be grouped together in a hierarchical structure, forming arbitrarily complex visual objects from basic XD++ objects. With XD++ add in tool you can easy definition of specialized graphical objects containing other objects. XD++ adds graphical diagram interfaces to your MFC applications quickly and easily.

For more details, please visit <http://scripts.goclix.com/xd-mfc-library-standard-edition-545>

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