

Thin-Client Framework



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Thin Client Framework is an architectural pattern that defines how to write Java client applications. It separates coding concerns and responsibilities. Its high degree of modularity provides for maximum re-use. It is compatible with multiple data and server and network models, and it enables clients to be as thin or thick as needed. It supports a process that provides a formula-based approach to estimating development costs, and it enables parallel component development on the client while supporting concurrent development of client and servers.

For more details, please visit <http://scripts.goclixxy.com/thin-client-framework-19187>