

The game of life



Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

The Game of Life, also known simply as Life, is a cellular automaton devised by the British mathematician John Horton Conway in 1970 - Any live cell with fewer than two live neighbours dies, as if caused by under-population. - Any live cell with two or three live neighbours lives on to the next generation. - Any live cell with more than three live neighbours dies, as if by overcrowding. - Any dead cell with exactly three live neighbours becomes a live cell, as if by reproduction. More information here. Controls Left click: Draw cell Right click: Erase cell In the ball mode, one end of the vivarium connects with the other end.

For more details, please visit <http://scripts.goclix.com/the-game-of-life-6291>