

SWF Scout



Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

SWF Scout is an ActiveX library for SWF flash movies generation from Visual Basic, Visual Basic.NET, Visual C#, ASP and ASP.NET Even existing SWF flash movies can be used as templates to create new flash movies. Main features: Ability to create SWF (flash) files without any additional libraries/applications required; Ability to create various shapes, buttons, text, text edits, morphing shapes, sprites; Ability to add sound (mp3 and wav) and video (FLV); Ability to create pre-loader for flash movies; Ability to convert EMF to SWF; Ability to load JPG, BMP, TIFF, PNG, GIF images; Ability to use load external SWF clips as sprites; Events and Actions support; "Real" hDC that can be used to draw shapes, text and using WinAPI GDI functions SWF output can be easily added to existing applications; Unicode and font embedding support; Transformations support; In-memory file generation support for use in ASP/ASP.NET (requires Web License); Ability to use existing SWF files as templates to generate new flash movies; and much much more!

For more details, please visit <http://scripts.goclix.com/swf-scout-2673>
