Snake

Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

This is a DHTML version of the classic DOS game Snake. Navigate a snake to join up with the appearing blocks on the screen, so as to increase its size. Hit any of the four walls, however, and it's game over baby.

For more details, please visit http://scripts.goclixy.com/snake-24740