

SMTP / POP3 / IMAP Email Engine Library for C/C++



Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

MarshallSoft SMTP/POP3/IMAP C/C++ email (32 & 64 bit) component library (SEE4C) uses a simple API to send and receive mail, including HTML, MIME Base64 and quoted-printable encoded attachments, from within an application. Send email with inline HTML, GIF, TIF, JPG, BMP and Rich Text attachments. Supports ISO-8859 and UTF-8 character coding. Get the number of messages, get email header lines; receive, delete or copy any email from a server. Download email from your server, automatically decoding MIME attachments. Copy email and navigate between IMAP mailboxes. Dozens of switches to control how email is sent and received. Run up to 128 independent threads concurrently. Supports SMTP (ESMTP) and POP3 authentication. Supports multiple (simultaneous) connections. Supports bulk mail on a distribution list. Supports all versions of Visual C++, Visual Studio, C/C++, C#, .NET, Borland C/C++ and C++ Builder. Works with Windows 95/98/Me/NT/2000/2003/XP/Vista/Win7. Royalty free. Many examples.

For more details, please visit <http://scripts.goclix.com/smtp-pop3-imap-email-engine-library-for-c-c-22022>
