

# Creating a text adventure game in Java



<b>Address</b>	{value_address}
<b>Contact Person</b>	{value_contact_person}
<b>Mobile Number</b>	{value_mobile_number}
<b>Email</b>	{value_email}

This is a series of tutorials that show you how to create an object-orientated adventure gaming system.

For more details, please visit <http://scripts.goclix.com/creating-a-text-adventure-game-in-java-22473>