

# City Simulator



<b>Address</b>	{value_address}
<b>Contact Person</b>	{value_contact_person}
<b>Mobile Number</b>	{value_mobile_number}
<b>Email</b>	{value_email}

City Simulator is a scalable, three-dimensional model city that enables creation of dynamic spatial data simulating the motion of up to 1 million people. City Simulator is written in Java and is designed to generate realistic data for evaluation of database algorithms for indexing and storing dynamic location data. City Simulator is offered on alphaWorks so that developing systems for indexing spatial data can be tested for scalability and performance against a standardized data set.

For more details, please visit <http://scripts.goclix.com/city-simulator-19195>