C# 2008 and 2005 Threaded Programming: Beginner's Guide

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This book will help users learn the fundamental concepts such as processes, threads, mono-processor systems and multi-processor systems. They will also learn how to start, join, pause and restart threads, and understand the techniques associated with parallelism. They will be able to work on debugging techniques to find solutions to multithreaded application problems.

For more details, please visit http://scripts.goclixy.com/c-2008-and-2005-threaded-programming-beginner-s-guide-552