

blender export to webgl



Address	{value_address}
Contact Person	{value_contact_person}
Mobile Number	{value_mobile_number}
Email	{value_email}

Allows you to export the polygon and normal data of selected objects from blender 3D to webgl. Place this in your addon folder, and activate it in your user preferences, under the import-export category.

For more details, please visit <http://scripts.goclix.com/blender-export-to-webgl-9373>
